

APRIL 2017

51321/SEZ6D/  
SEU6A

Time : Three hours

Maximum : 75 marks

PART A — (10 × 2 = 20 marks)

Answer any TEN questions.

1. What is hypermedia?
2. State the role of a project manager.
3. Mention any two input devices.
4. What is compression ratio?
5. List the types of authoring tools.
6. Define : font.
7. When do you use digital audio?
8. What do you mean by palettes?
9. What is kinematics?
10. What is a codec?
11. State the significance of a navigation map.
12. What is beta testing?

PART B — (5 × 5 = 25 marks)

Answer any FIVE questions.

13. Discuss the areas where to use multimedia.
14. Explain the stages of a project.
15. Explain the image editing tools.
16. Discuss the icon based authoring tools.
17. List the advantages and disadvantages of MIDI over digital audio.
18. Explain the video recording formats.
19. Explain the process of estimating.

PART C — (3 × 10 = 30 marks)

Answer any THREE questions.

20. Explain the role of multimedia production team.
21. Describe the features of authoring tools.
22. Explain the font editing and design tools.
23. Discuss the broadcast video standards.
24. Explain the design process.

III BCA Elective III - Multimedia Systems.

