50419/SEE6B/ SAZ6C/SEU6G

Time: Three hours

Maximum: 75 marks

SECTION A – $(10 \times 2 = 20 \text{ marks})$

Answer any TEN questions

- 1. What is debugging?
- 2. What is purpose of testing?
- 3. What is path instrumentation?
- 4. What is a traversal marker?
- 5. What is an interpretive trace program?
- 6. What are three situations for one dimensional domain?
- 7. What is a linear predicate?
- 8. What is path expression?
- 9. What are delimiters?
- 10. Give any two examples of structural metrics.
- 11. List the four areas of decision table.
- 12. What is transition testing?

SECTION B – $(5 \times 5 = 25 \text{ marks})$

Answer any FIVE questions

- 13. Draw a model of testing and explain it.
- 14. Compare testing and debugging.
- 15. Explain the coincidental correction with an example.
- 16. Explain briefly the application of path testing.
- 17. Give brief account on slices and dices.
- 18. Explain briefly the path products with examples.
- 19. Explain briefly the principles of state testing.

SECTION C – $(3 \times 10 = 30 \text{ marks})$

Answer any THREE questions

- 20. Discuss about the various types of bugs.
- 21. Explain the FOUR transaction flow techniques with examples.
- 22. List and explain any FOUR data flow testing strategies.

- 23. Write a detailed note on linguistic metrics.
- 24. Describe in detail the decision tables and structures.