## 50410/SAZ3A/ SAE3A

Time: Three hours

Maximum: 75 marks

SECTION A —  $(10 \times 2 = 20 \text{ marks})$ 

Answer any TEN questions.

- 1. Define identifier. Give examples.
- 2. Distinguish between objects and classes.
- 3. What is a friend function?
- 4. Write the general form of a class declaration.
- 5. Define Constructor and destructor.
- 6. Mention the use of width() and precision() functions.
- 7. What are input and output streams?
- 8. Define data structure.
- 9. Convert the following expression into postfix form: A-B+C/D\*E
- 10. Mention some applications of stack.

- 11. Distinguish between tree and graph.
- 12. Write any two kinds of hash functions.

SECTION B — 
$$(5 \times 5 = 25 \text{ marks})$$

Answer any FIVE questions.

- 13. How do you pass parameters to functions? Explain.
- 14. Write a C ++ program to perform various arithmetic operations using inline function.
- 15. What is hybrid inheritance? Explain.
- 16. Write the basic rules for virtual functions.
- 17. Briefly explain command-line arguments.
- 18. Write short notes on 'Queue'.
- 19. How do you convert a forest into a binary tree? Give an example.

SECTION C — 
$$(3 \times 10 = 30 \text{ marks})$$

Answer any THREE questions.

- 20. Discuss various control structures in C++.
- 21. Explain operator function and write a C++ program to illustrate\_unary operator overloading.

- 22. How do you open and close a file in C++? Explain with an example program.
- 23. Explain the algorithm to add two polynomials using linked list.
- 24. Write short notes on:
  - (a) Array Representation of binary trees
  - (b) Dijkstra's Algorithm.