

NOVEMBER 2017

51322/SEE6D/  
SEZ6E/SEU6E

Time : Three hours

Maximum : 75 marks

PART A — (10 × 2 = 20 marks)

Answer any TEN questions.

1. What are enterprise systems?
2. What is client/server computing?
3. Give some examples of desktop tools.
4. List out the standards areas of client/server computing.
5. Identify some factors for success.
6. Give some examples of client operating systems.
7. What is Automatic Testing Facility (ATF)?
8. Define thread.
9. List the features of server machines.
10. What is Object Request Broker (ORB)?

III B.sc (C.S) - Client Server Computing

11. Give some examples of unix-based operating systems.

12. What is two-phase commit?

PART B — (5 × 5 = 25 marks)

Answer any FIVE questions:

13. Explain the benefits of client/server computing.

14. What is Host-based processing? Compare it with client-based processing.

15. List and explain the myths of client/server computing.

16. Compare the micro servers with superserver.

17. Write about database access tools.

18. Explain interface independence.

19. Outline the tools provided by distributed computing environment.

PART C — (3 × 10 = 30 marks)

Answer any THREE questions.

20. Compare stored procedures with interactive queries.

21. Elaborate on evolution of operating systems.

22. Discuss the components of client/server computing.

23. Write note on Graphical User Interface (GUI).

24. Explain the categories of servers.