## NOVEMBER 2021 50410/SAE3A/SAZ3A

Time : Three hours Maximum : 75 marks

PART A —  $(10 \times 2 = 20 \text{ marks})$ 

Answer any TEN questions.

- 1. What is a class?
- 2. Differentiate between Data Hiding and Encapsulation.
- 3. What do you mean by function overloading?
- 4. List the operators that cannot be overloaded.
- 5. What are derived and base classes?
- 6. Define: "File".
- 7. Give the general form of inline function.
- 8. Define: Data structure.
- 9. How is a string stored in an array?
- 10. What is singly linked list?
- 11. How is a pointer variable declared?
- 12. Define the term "Directed Graph".

PART B —  $(5 \times 5 = 25 \text{ marks})$ 

Answer any FIVE questions.

- 13. Explain the need for Friend functions.
- 14. Write the general form of a class declaration and how to create objects for a class.
- 15. What do you understand by constructor and destructor functions used in classes? How are these functions different from other member functions?
- 16. What is polymorphism? How is polymorphism achieved at compile time and run time?
- 17. Describe the type conversions with simple examples.
- 18. Write a procedure to convert infix expression into prefix expression.
- 19. What are the ways to represent a binary tree? Explain.

PART C —  $(3 \times 10 = 30 \text{ marks})$ 

Answer any THREE questions.

- 20. Discuss the control structures in C++ with suitable examples.
- 21. Illustrate the operator overloading with an example program.

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- 22. Explain how to open and close files in C++.
- 23. What is a queue? What are the basic operations on a queue? Describe.
- 24. What are binary tree traversals? Explain.

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