

NOVEMBER 2021

51321/SEZ6D/SEU6A

---

Time : Three hours

Maximum : 75 marks

PART A — (10 × 2 = 20 marks)

Answer any TEN questions.

1. What is the use of CD-ROM?
2. What are the communication devices?
3. Write down the uses of digital movie tools.
4. Define: "Database".
5. List out the purpose of time-based authoring tools.
6. What are Font Editing and Design Tools?
7. Write a note on Hypermedia.
8. Define: "Macintosh".
9. How will you make shooting video?
10. Mention the uses of broadcast video standards.
11. Define the term "RFPs".
12. How will you acquiring content?

PART B — (5 × 5 = 25 marks)

Answer any FIVE questions.

13. What are the stages of a multimedia project? Explain.
14. What is a multimedia? Where to use multimedia? Explain.
15. What are the types of authoring tools? Describe.
16. Write down the Macintosh and windows production platforms.
17. Explain the importance of text in a multimedia presentation.
18. Describe the general principles and factors that apply to creating computer animations for multimedia presentations.
19. Summarize the need of REPs and Bid Proposals.

PART C — (3 × 10 = 30 marks)

Answer any THREE questions.

20. What are the hardware peripherals used for multimedia system? Explain.
21. Explain the need of object-oriented authoring tools.

22. Define digital audio and discuss its attributes, including how sound is sampled and sampling parameters.
  23. Discuss the important considerations in using digital video in multimedia.
  24. Illustrate the CD-ROM technology in multimedia.
-