## **NOVEMBER 2024**

## 53601/126C2A/ 127C2A/225C3A

Time: Three hours

Maximum: 75 marks

PART A  $-(10 \times 2 = 20 \text{ marks})$ 

Answer any TEN questions.

- L. Define: "Static Data".
- 2. What is general form of import statement?
- . Write a note on Java buzzwords.
- 4. What do you mean by inheritance?
- 5. State the rules for naming classes in Java.
- 6. What is method overriding?
- 7. Mention the general form of package statement.
- 8. What are the usages of final keyword?
- 9. Show the purpose of Abstract Window Tool Kit.
- 10. Comment on garbage collection.

- 11. What is JscrollPane control?
- 12. Define the term "Adapter Classes".

PART B — 
$$(5 \times 5 = 25 \text{ marks})$$

Answer any FIVE questions.

- 13. Describe the type conversion and casting with example.
- 14. Explain the string and string buffer classes.
- 15. Distinguish between the method overloading and method overriding.
- 16. Summarize the try and catch statement with example program.
- 17. How will you create own exception classes in Java? Give example.
- 18. What are the difference between JButton and JToggleButton? Explain.
- 19. Elaborate the purpose of Java utility package.
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## PART C — $(3 \times 10 = 30 \text{ marks})$

Answer any THREE questions.

- 20. Illustrate the different types of if statements available in Java
- 21. Discuss the various forms of implementing interfaces with example.
- 22. Outline the exception handling mechanism can be used in a java program.
- 23. Evaluate the hierarchy of swing components.
- 24. Write a java program to count the number of vowels in the given string.